

TREE

Hierarchies

- Definition
 - Data repository in which cases are related to subcases
 - Can be thought of as imposing an ordering in which cases are parents or ancestors of other cases

Tree

- A tree is defined as a set of nodes and edges.
- Every edge has a pair of nodes: the parent node and the child node.
- **A child node has only one parent node.**
- **Between any two nodes in the tree, there is a unique path.**
- A tree is a network of connected nodes where there are **no loops**.
- Root node: the single node that has no parents.
- Leaf node: the nodes that have no children.
- Depth of the tree: number of nodes from the root to the leaf.

Tree Visualization

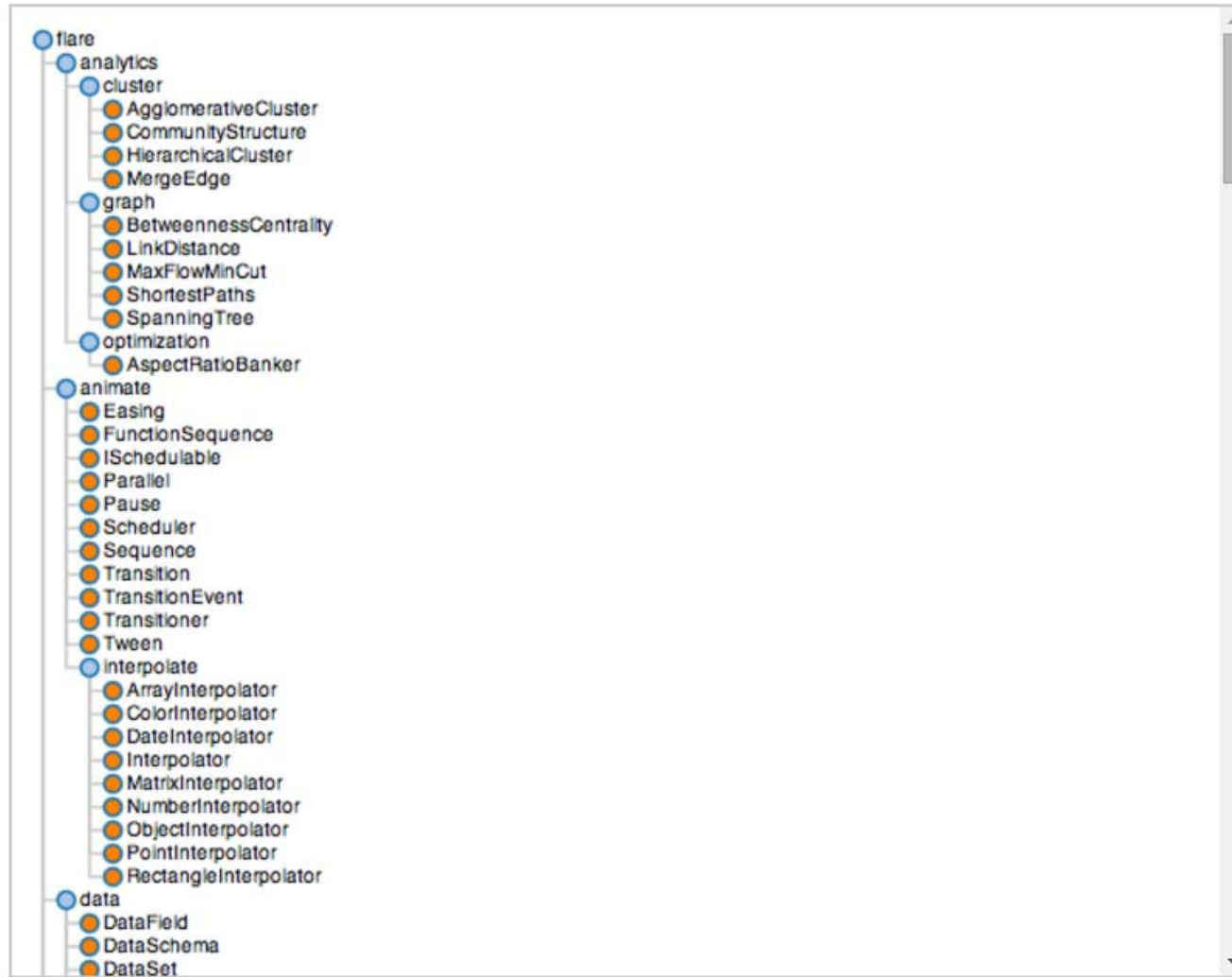
- Two main representation schemes
 - Node-link
 - **Space-filling**

Tree Visualization Survey

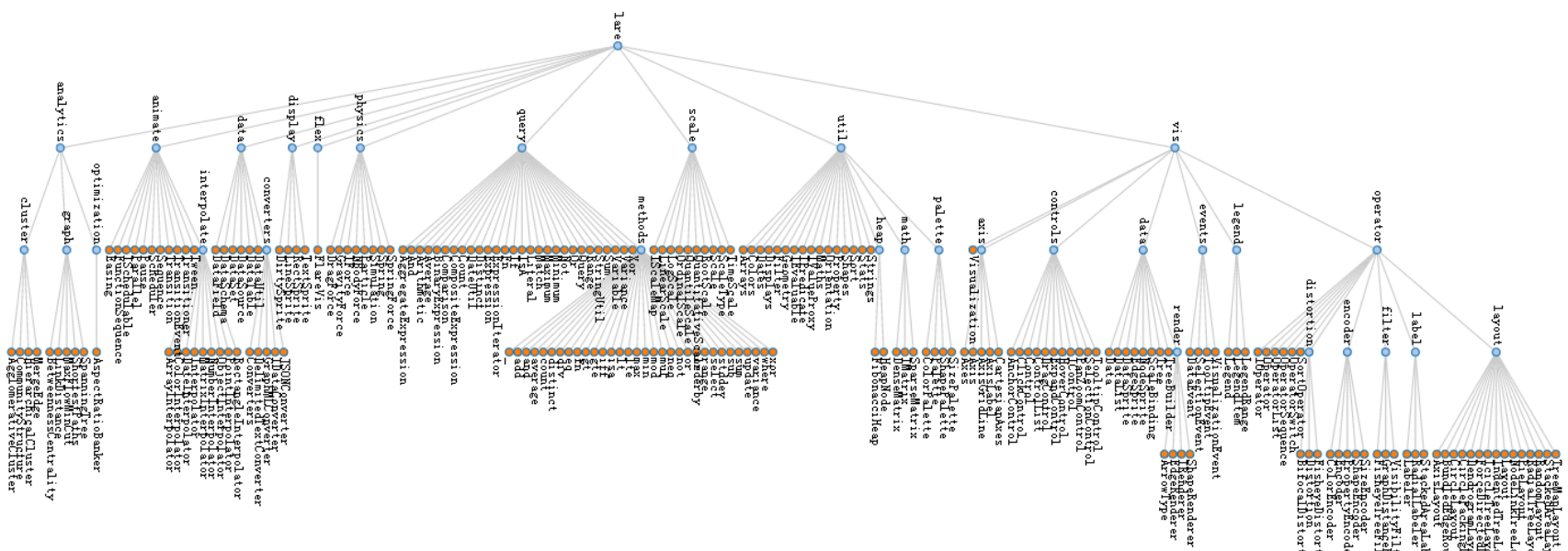


<http://Treevis.net>

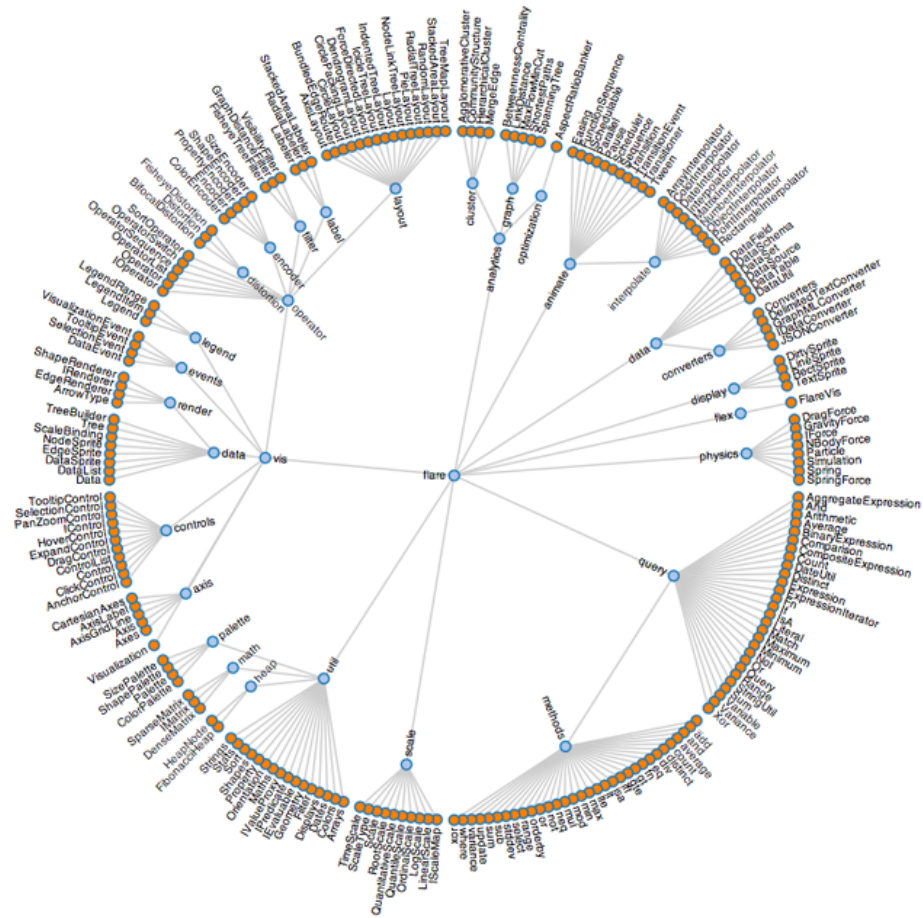
Data



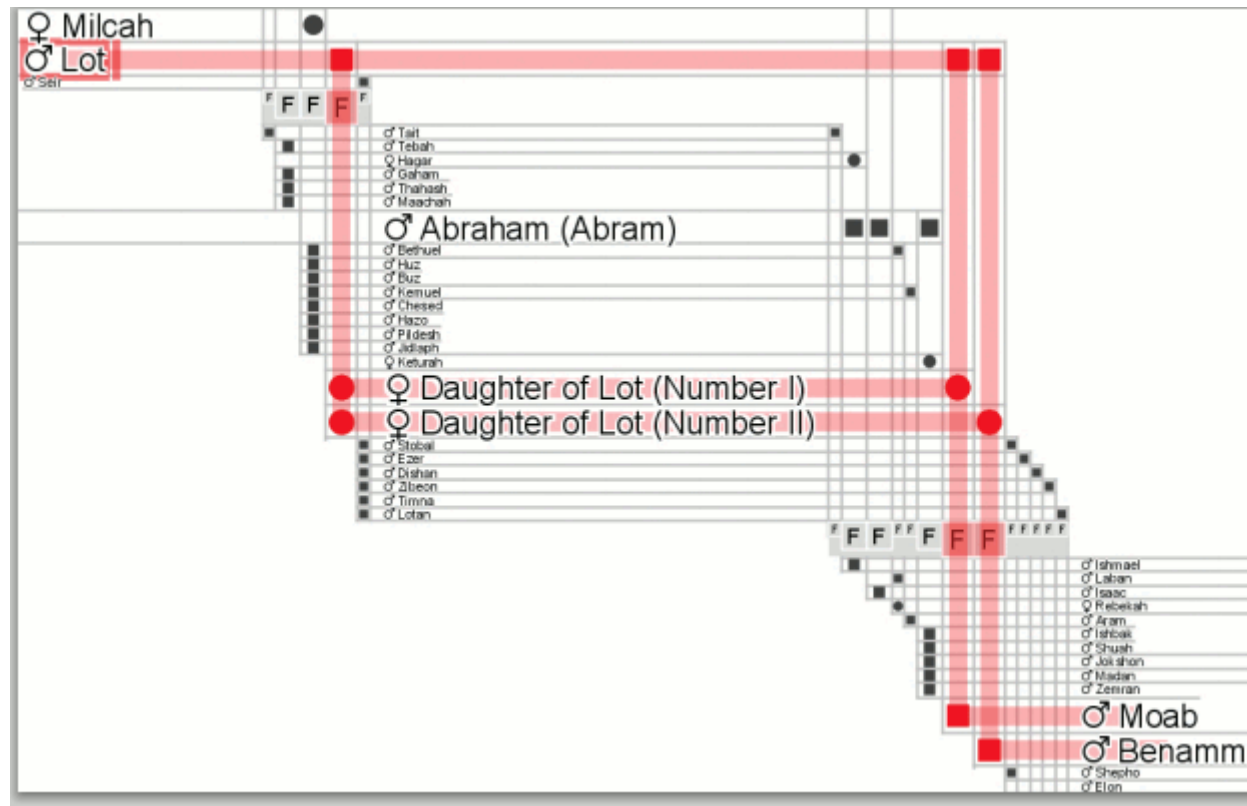
Node-link diagram



Dendrogram

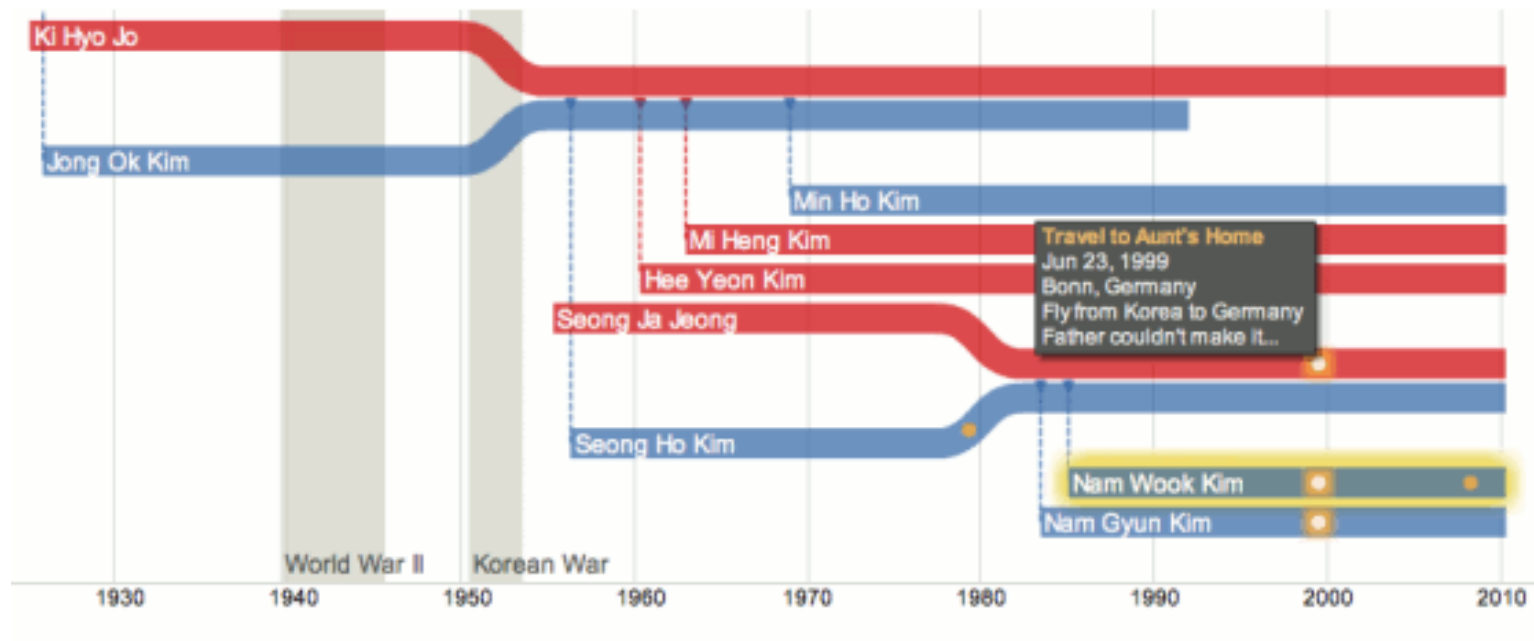


Quilts

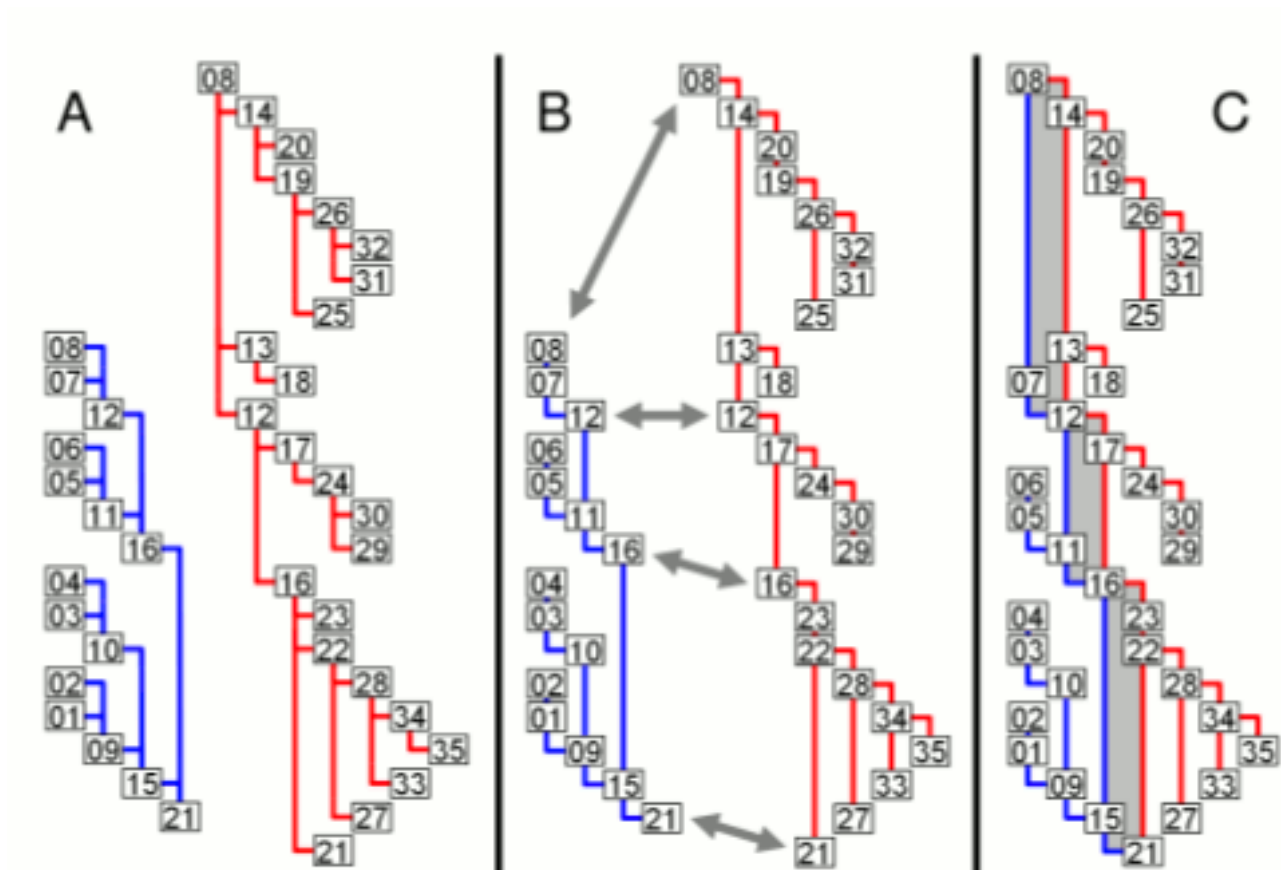


https://gramps-project.org/wiki/index.php?title=GEPS_030:_New_Visualization_Techniques

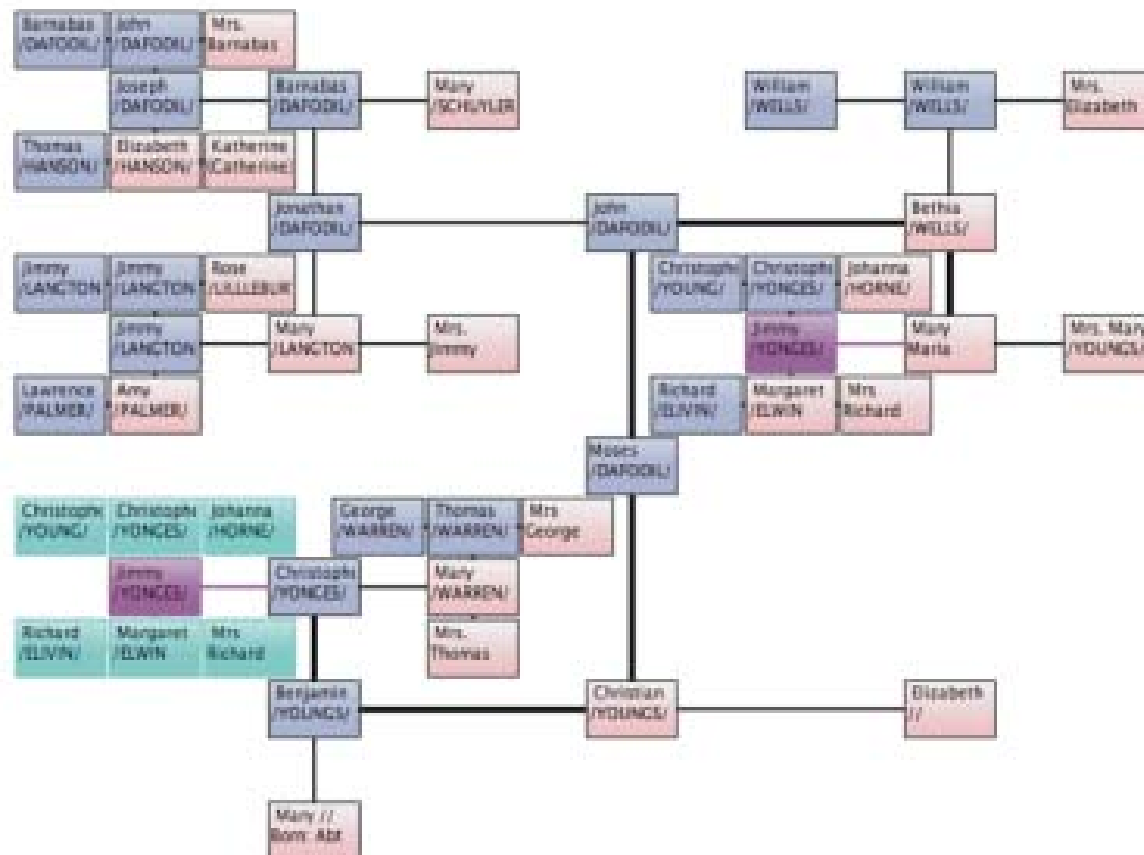
Timenet



Dual-tree



H-tree

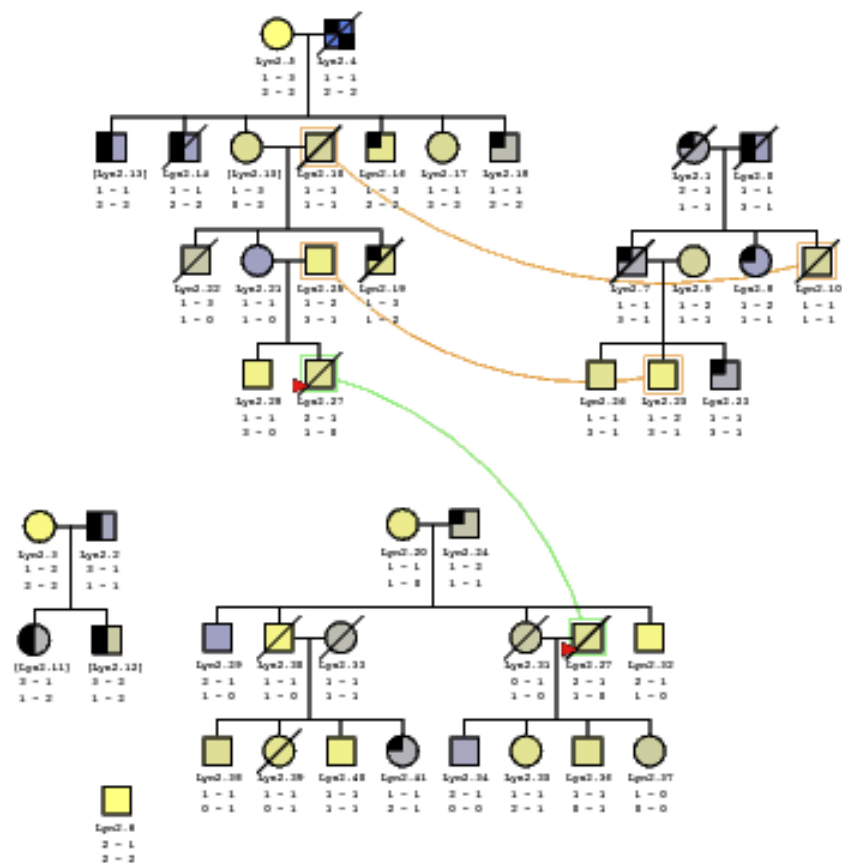


Gene-Tree

Lyn2
42 individuals

Jan 15 2006

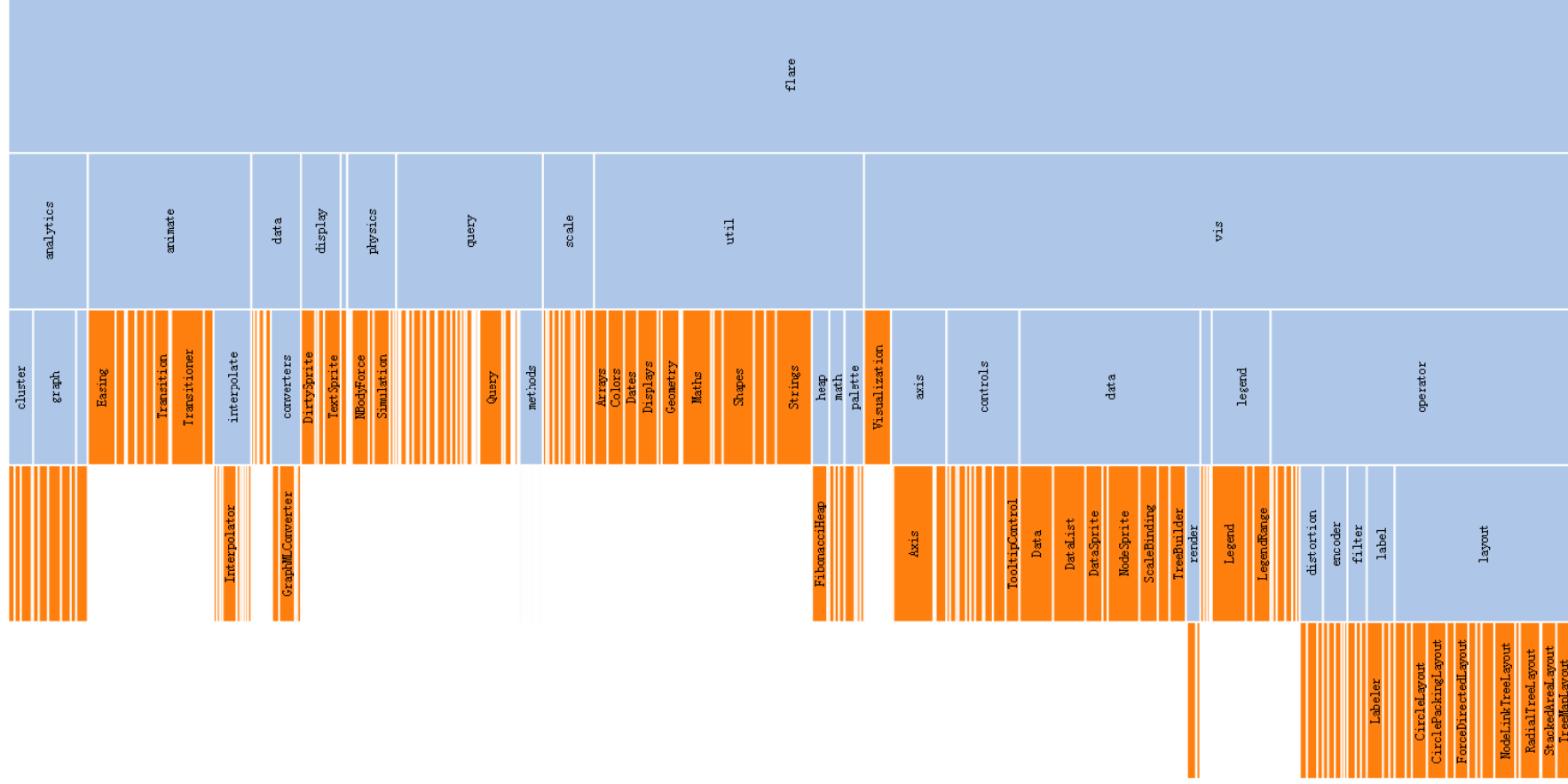
2



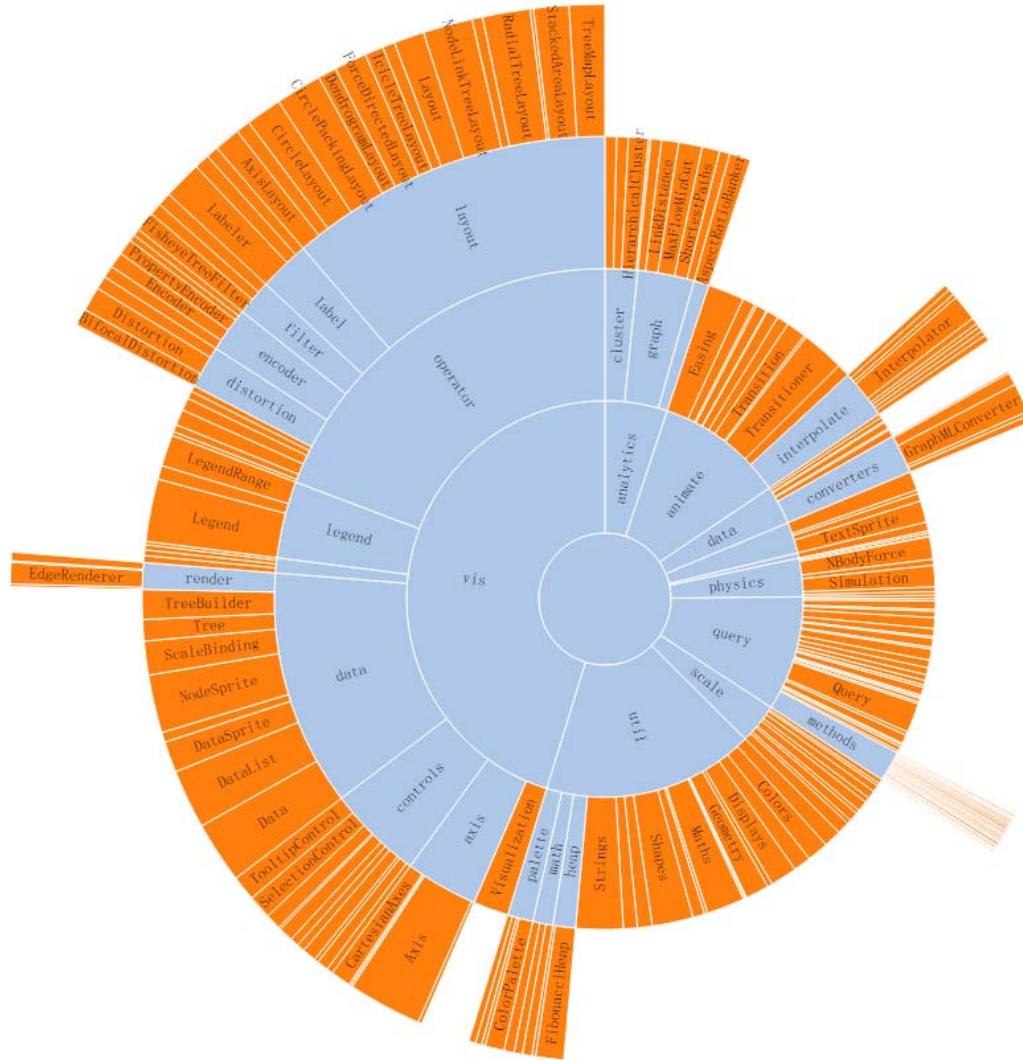
Node-link Shortcoming

- Difficult to encode more variables of data cases (nodes)
 - Shape
 - Color
 - Size
 - ...but all quickly clash with basic node-link structure

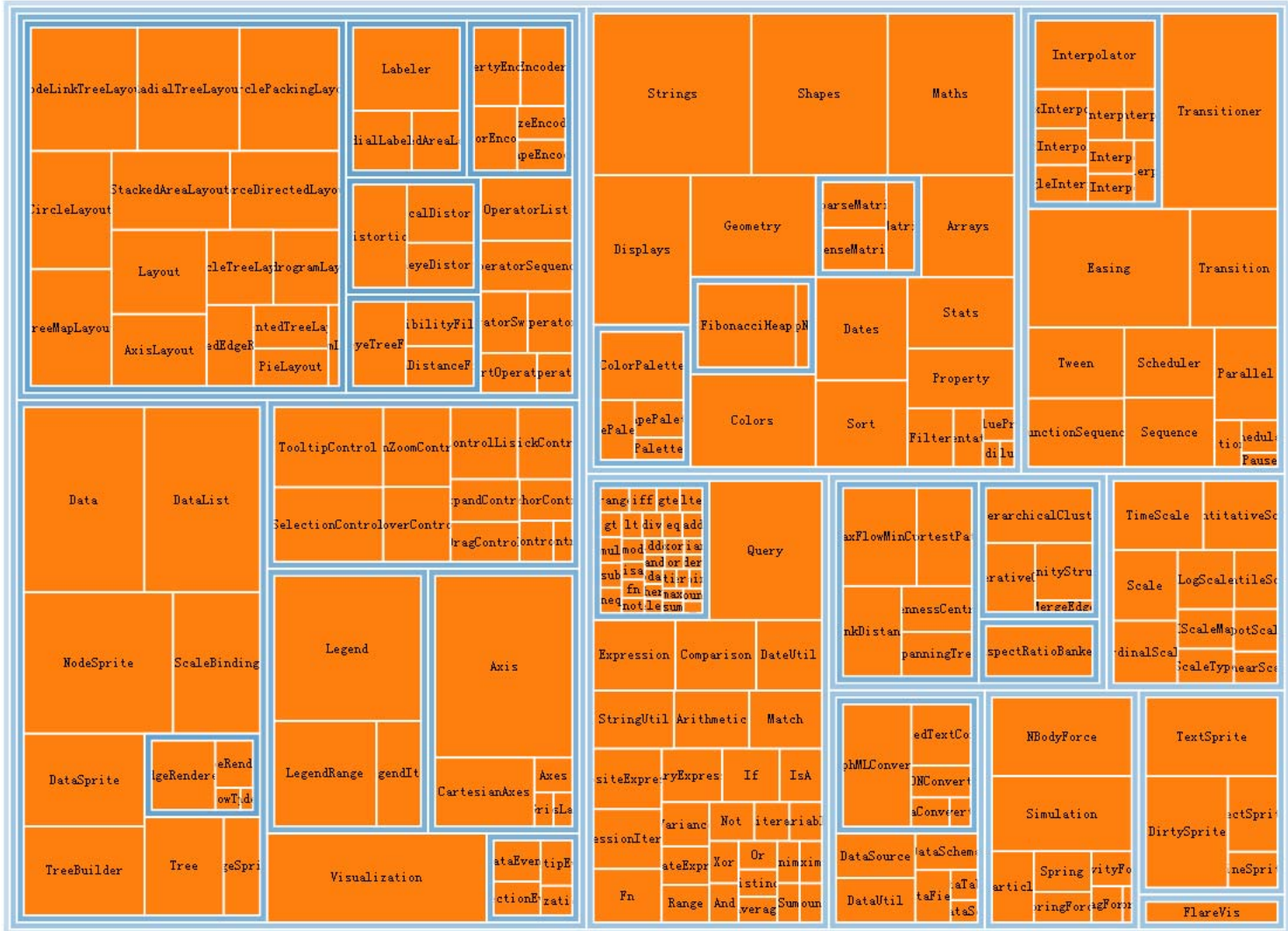
Adjacency Diagrams



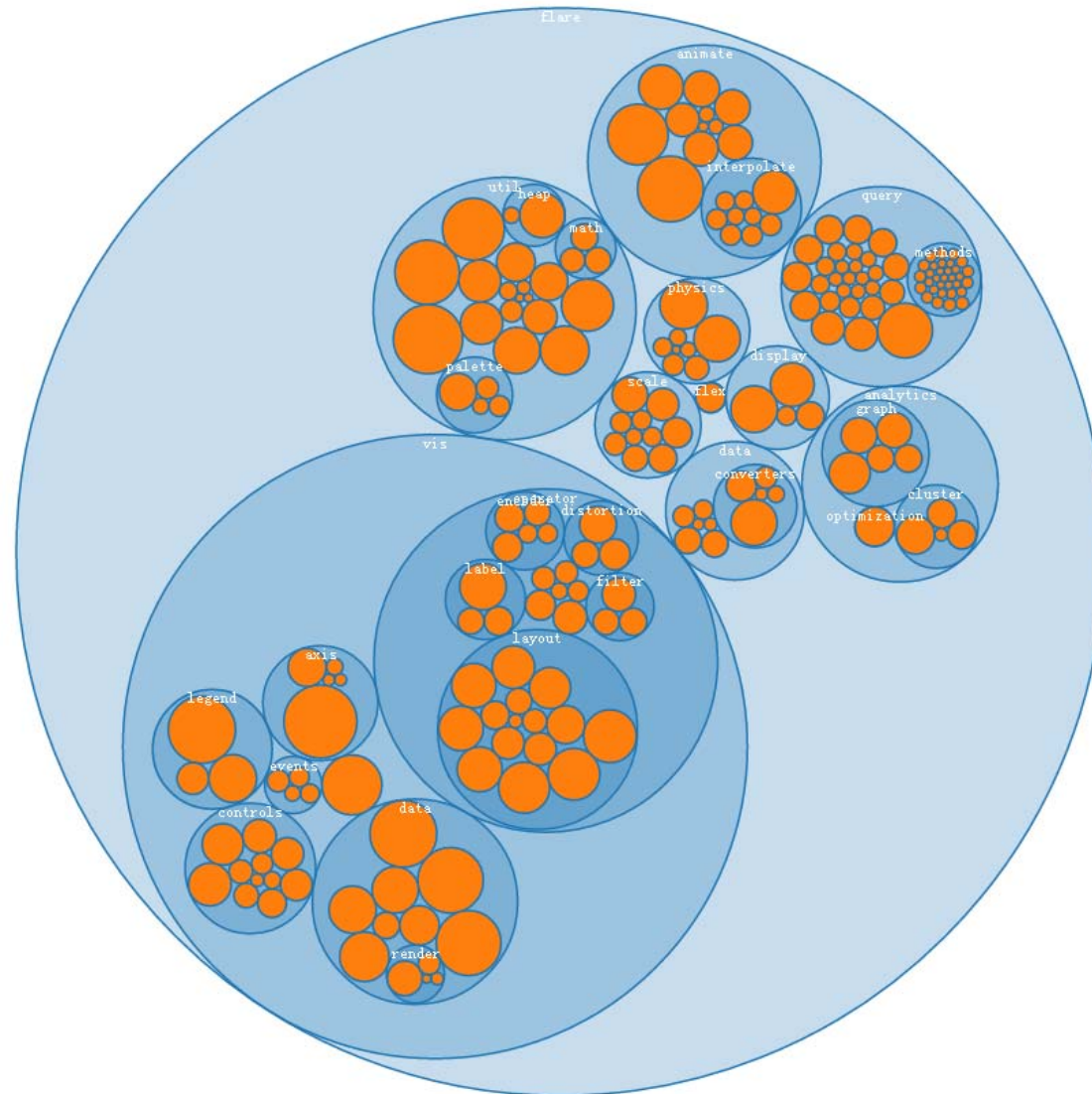
Sunburst



Treemap

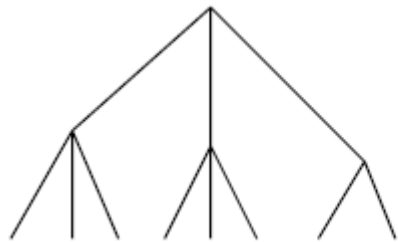


Circle treemap



Space-Filling Representation

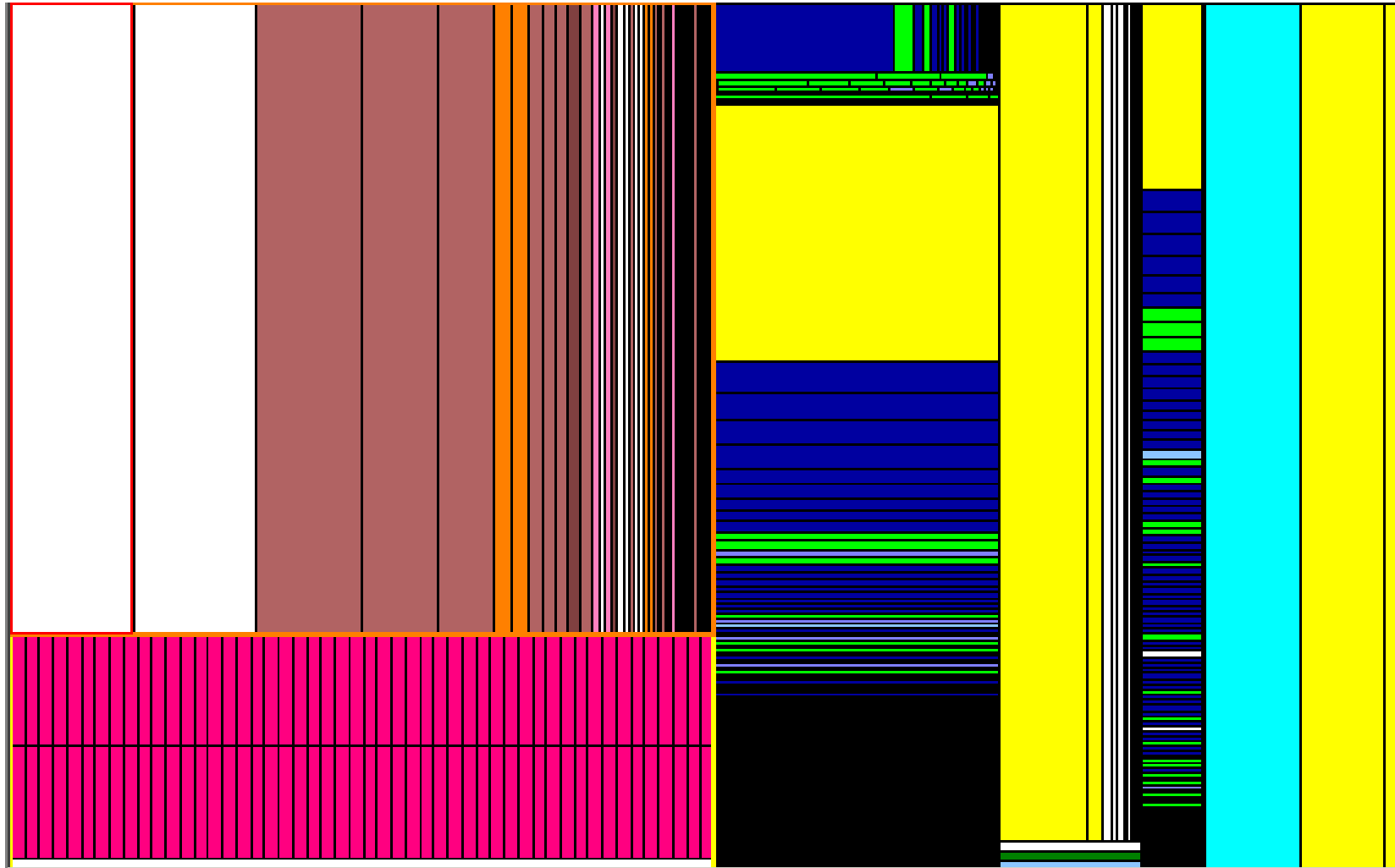
- Each item occupies an area
- Children are “contained” under parent
 - Example shows each horizontal slice corresponding to a tree level
 - Width of box displays node size



Treemap

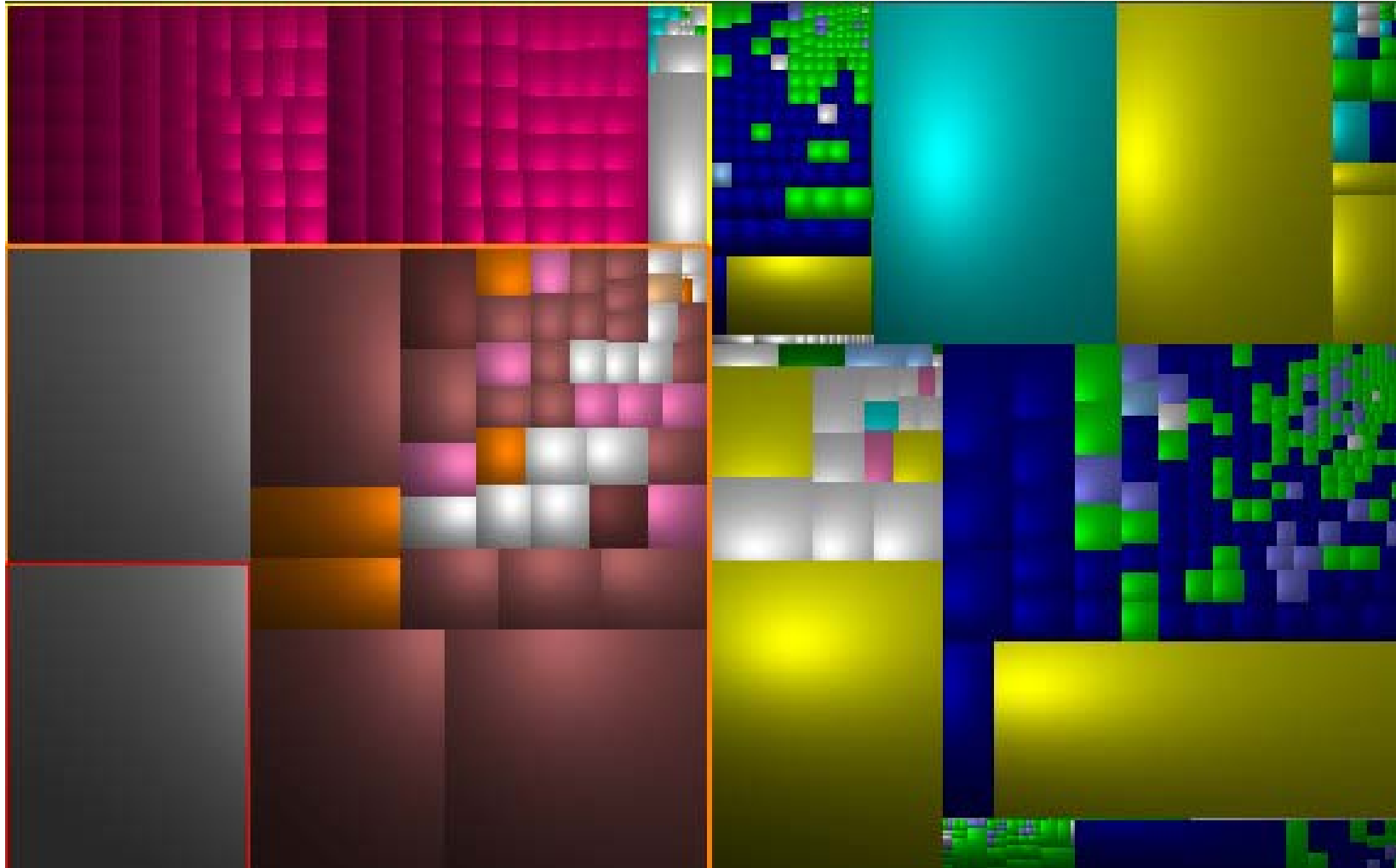
- **Treemap** method: visualize the tree structure that uses virtually every pixel of the display space to convey information.
- Every subtree is represented by a rectangle, that is partitioned into smaller rectangles which correspond to its children.
- The position of the slicing lines determines the relative sizes of the child rectangles.
- For every child, repeat the slicing recursively, swapping the slicing direction from vertical to horizontal or conversely
- Use area to encode other variable of data items

Tree Visualization



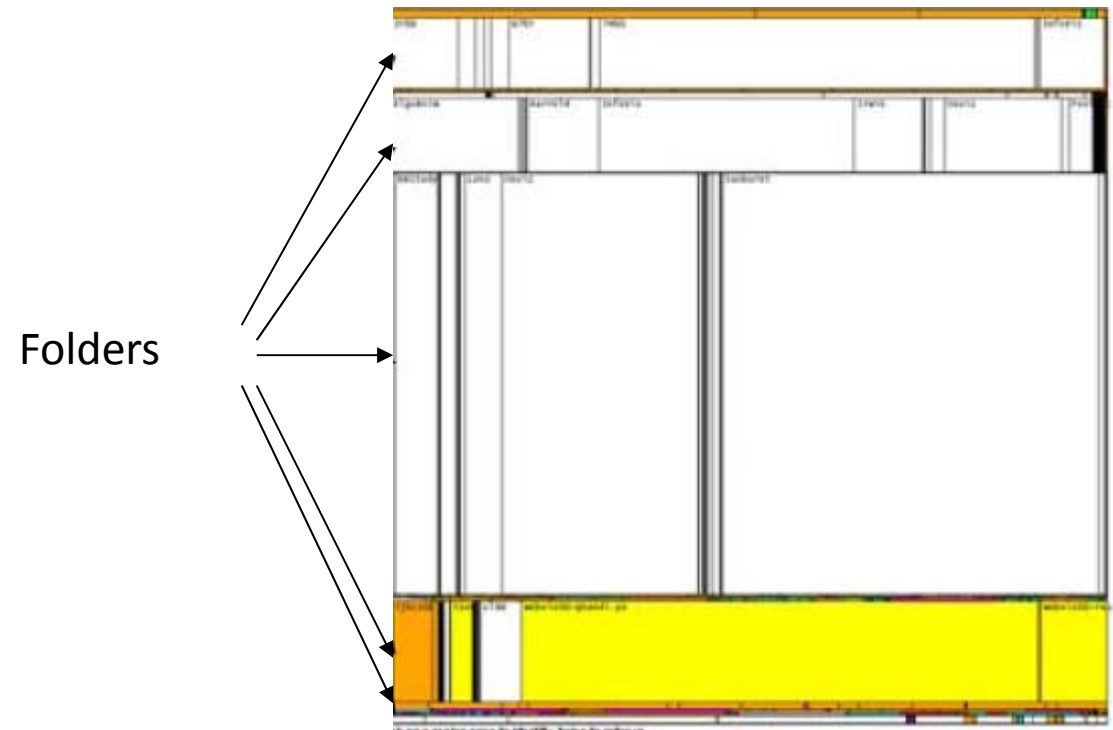
Treemap of the FFmpeg software

Tree Visualization



Treemap

- Example



TreeMap Demo

Treemap Algorithm

Draw()

{

Change orientation from parent (horiz/vert)

Read all files and directories at this level

Make rectangle for each, scaled to size

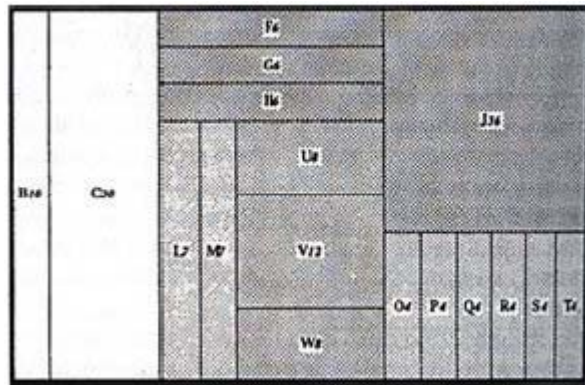
Draw rectangles using appropriate size and color

For each directory

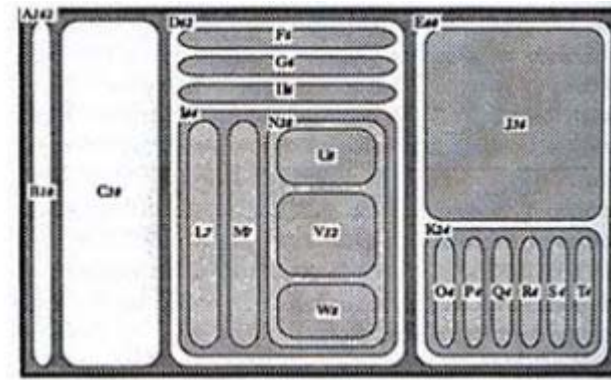
Make recursive call using its rectangle as focus

}

Nested vs. Non-nested



- Non-nested



Nested

Applications

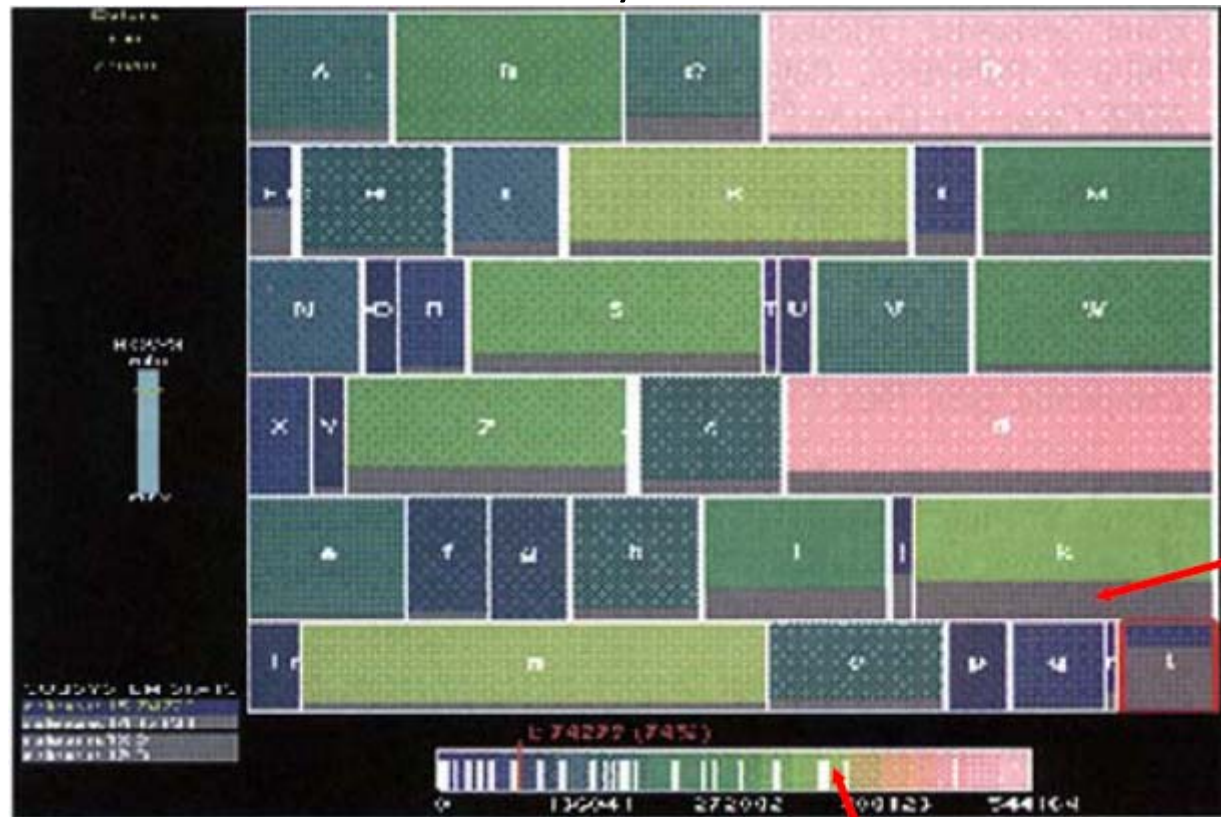
- Can use Treemap idea for a variety of domains
 - File/directory structures
 - Basketball statistics
 - Software diagrams
- Useful where there is a size query

Software Visualization App

- SeeSys: Software Metrics Visualizing System
- Uses treemap-like visualization to present different software metrics
- Displays:
 - Size
 - Recent development
 - High fix-on-fix rates
 - History and growth

SeeSys sample 2

- Subsystems in a software system. Each rectangle represents the non-comment source code in a subsystem. Area means size

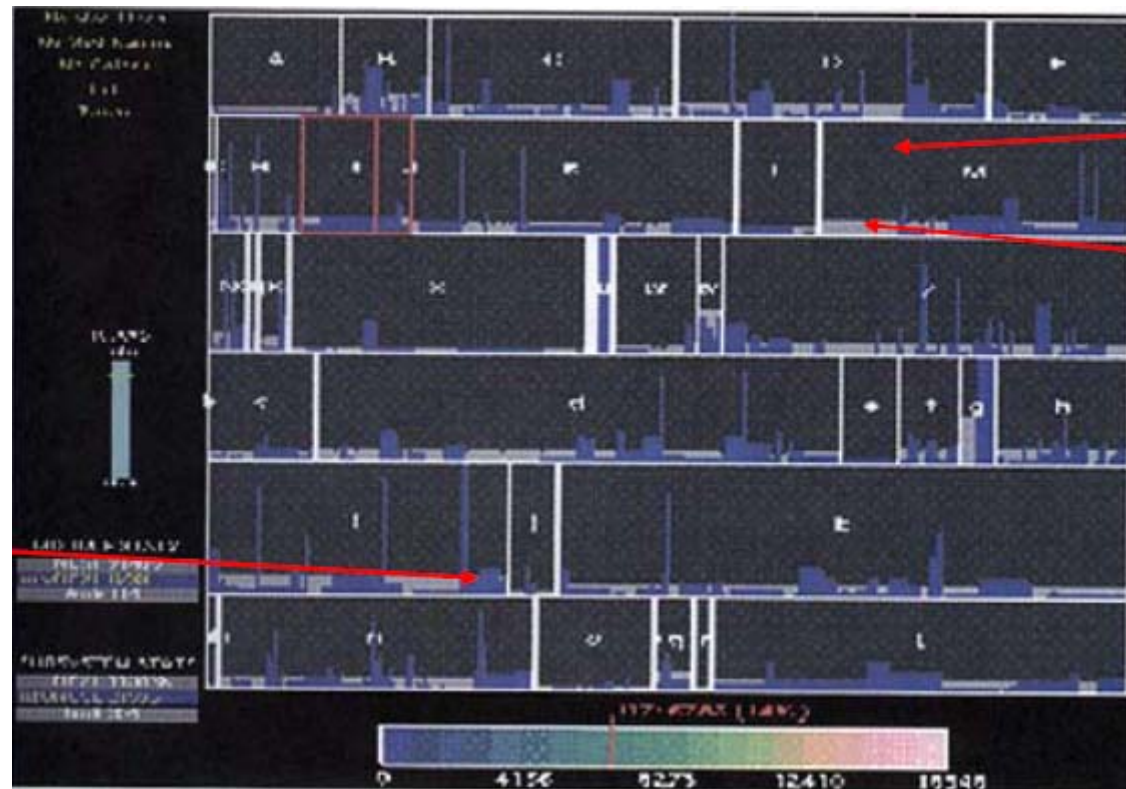


New Code in this release

SeeSys sample 2

- Bug Rates by Subsystem and Directory
- New Code in this release

Bars represent individual directories in the subsystem

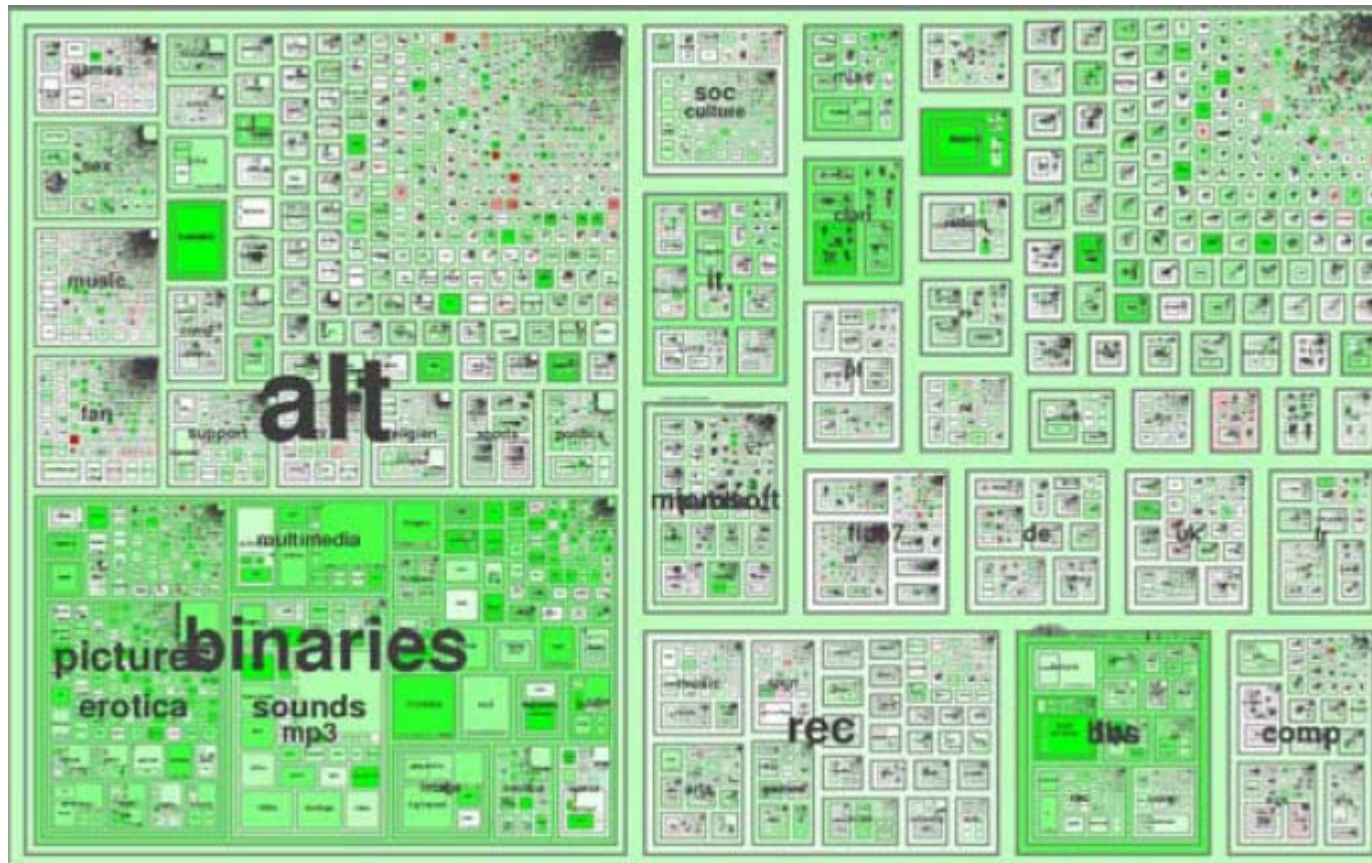


Added
Funtionality

Bug Fixes

Internet News Groups

- NetScan



Treemap Affordances

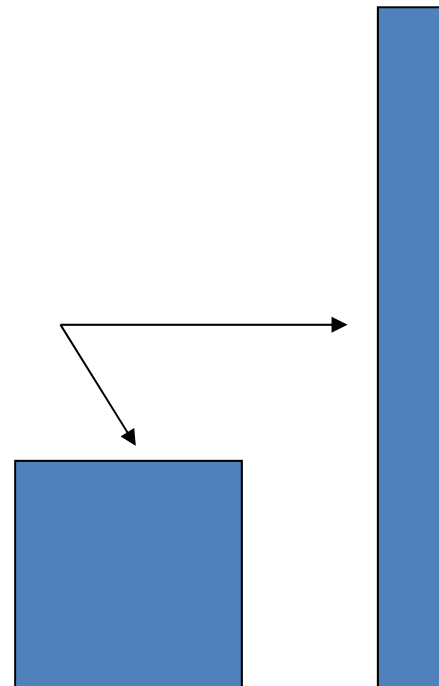
- Good representation of two attributes beyond node-link: color and area
- Not as good at representing structure
 - What happens if it's a perfectly balanced tree of items all the same size?
 - Also can get long-thin aspect ratios
 - Borders help on smaller trees, but take up too much area on large, deep ones

Aspect ratios

- Long thin rectangles hard to use

Hard to estimate area

Which one is bigger?

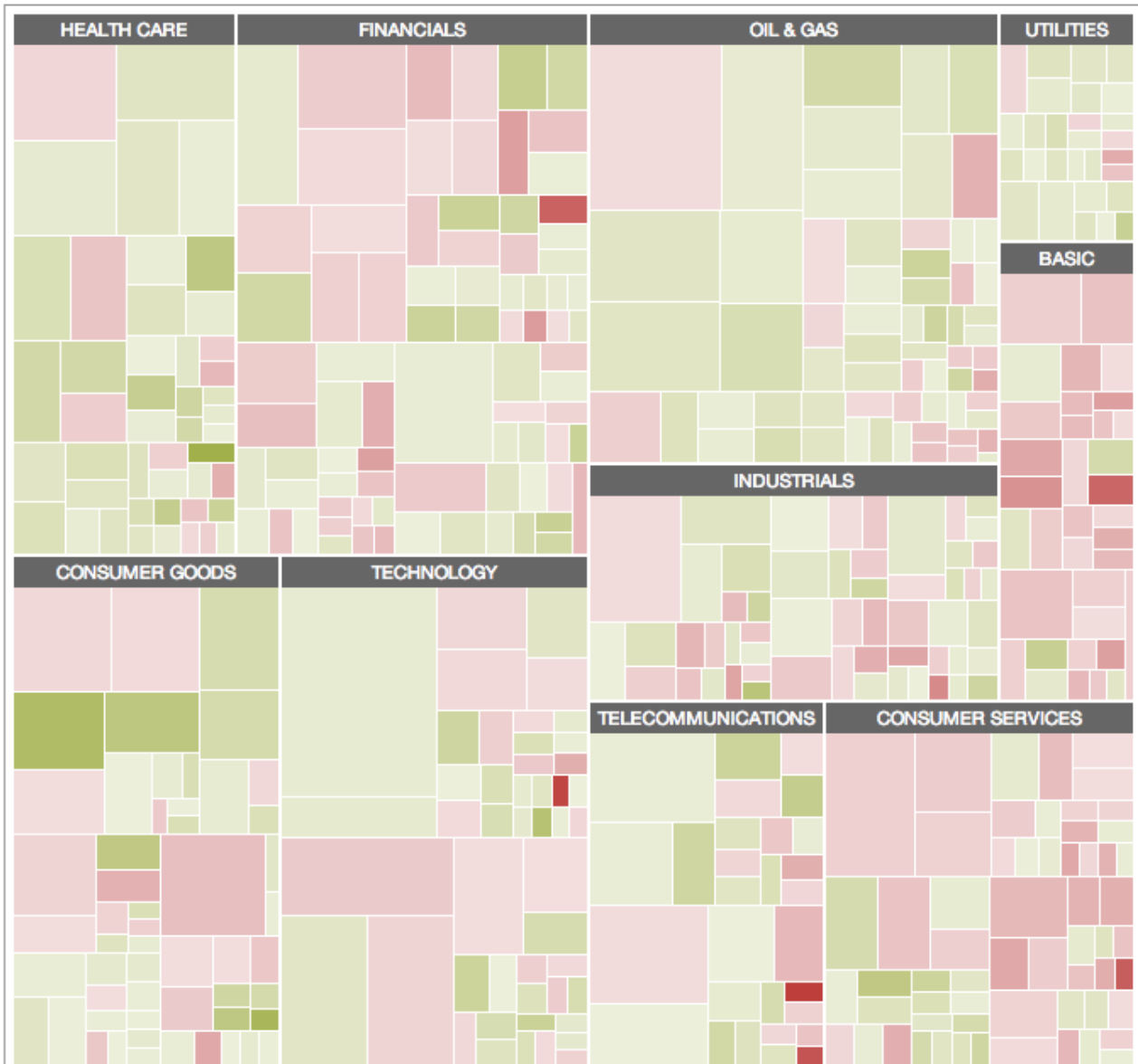


More squareness!

- Can we force a rectangle to be “more square”?
- Problem is that other rectangles have to change shape
- NP Hard problem (Optimization, bin packing..)

Variation: “Cluster” Treemap

- SmartMoney.com Map of the Market
 - Illustrates stock movements
 - “Compromises” treemap algorithm to avoid bad aspect ratios
 - Basic algorithm (divide and conquer) with some hand tweaking
 - Takes advantage of shallow hierarchy
 - www.smartmoney.com/marketmap



SmartMoney Review

- Dynamic user interface operations add to impact

Square Algorithm Problems

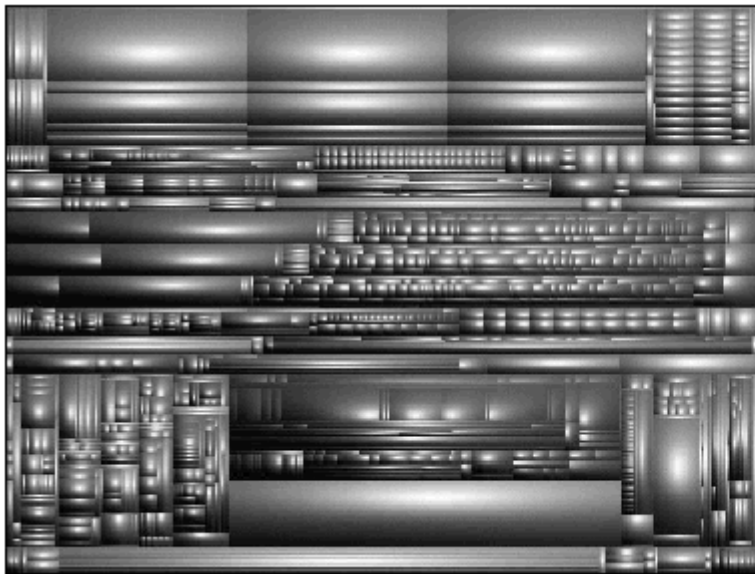
- Small changes in data values can cause dramatic changes in layout
- Order of items in a group may be important

Showing Structure

- Regular borderless treemap makes it challenging to discern structure of hierarchy, particularly large ones
 - Supplement Treemap view
 - Change rectangles to other forms

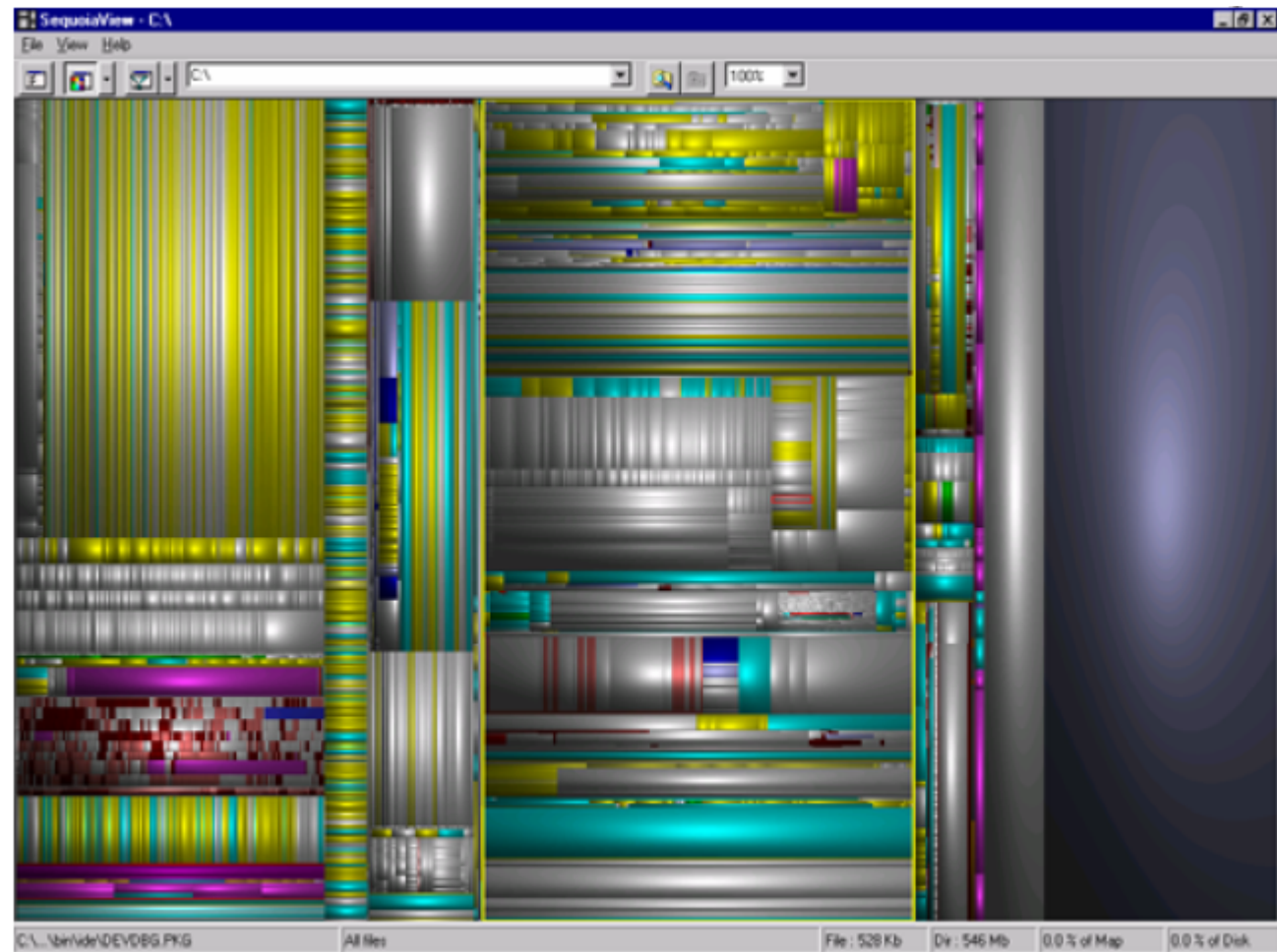
Variation: Cushion Treemap

- Add shading and texture to convey structure of hierarchy



SequoiaView

- File visualizer using cushion treemap
- www.win.tue.nl/sequoiaview/



News Stories

- <http://newsmap.jp>

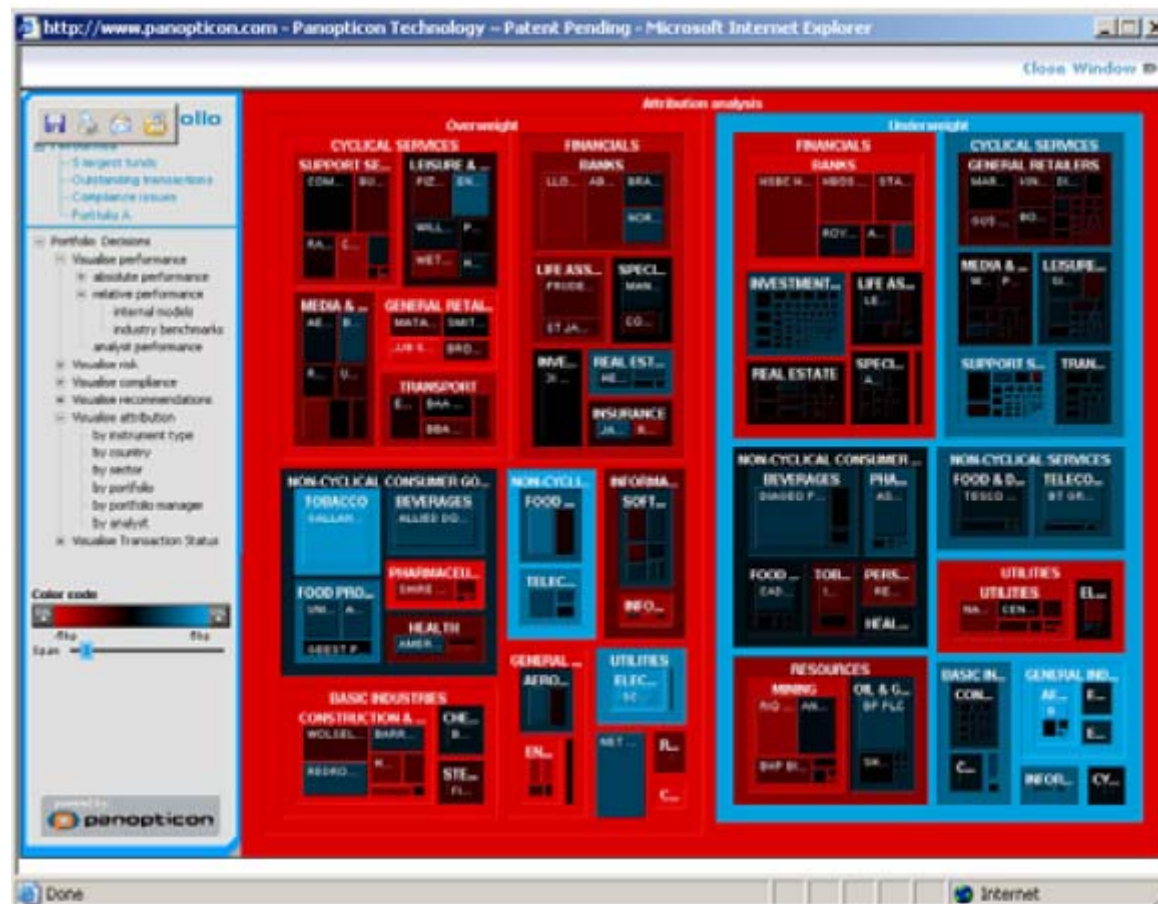


Oct 7, 201

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Investment Portfolios

- www.panopticon.com



Another Problem

- What if nodes with zero value (mapped to area) are very important?
 - Example: Stock or mutual fund portfolios: Funds you don't currently hold have zero value in your portfolio, but you want to see them to potentially buy them

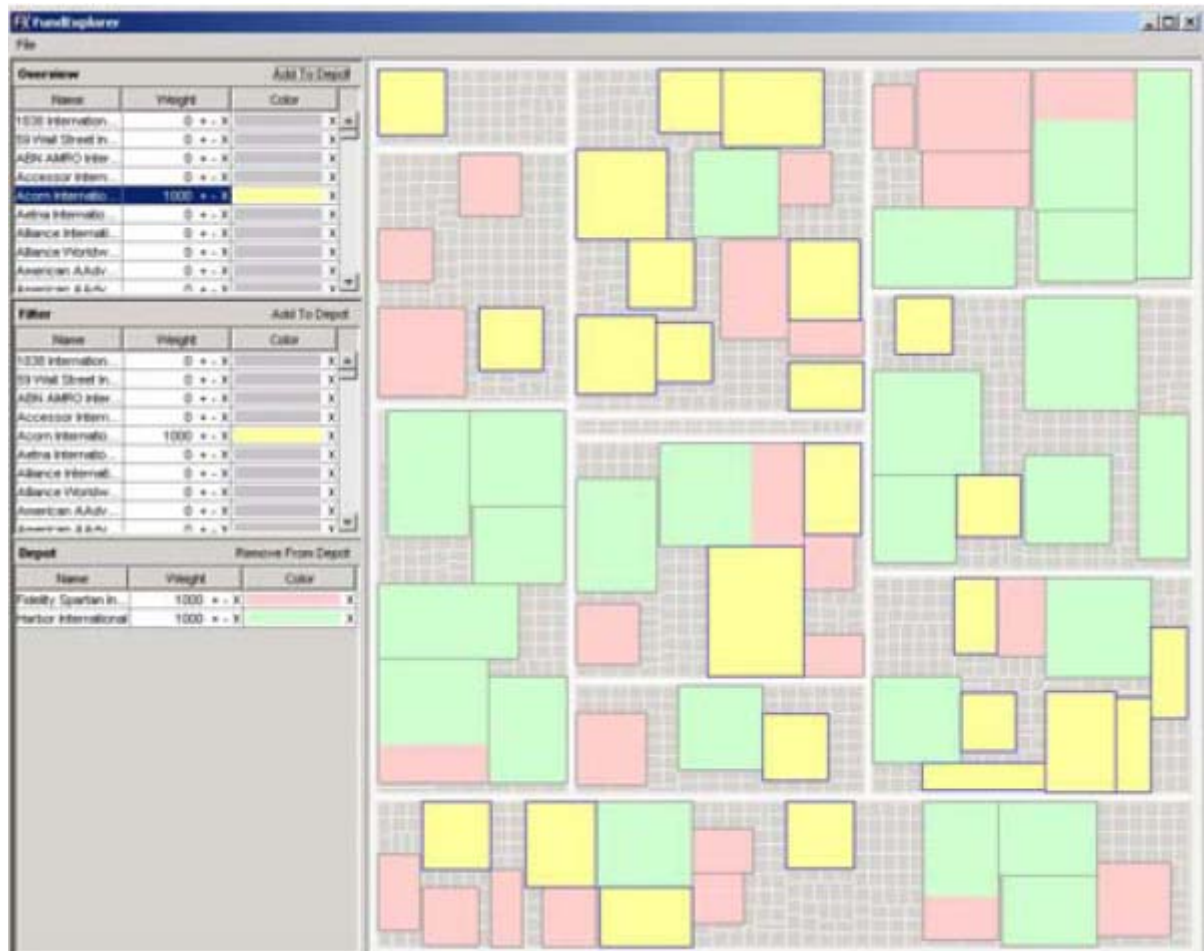
FundExplorer

- Show mutual fund portfolios, including funds not currently held
 - Area maps to your relative investment in fund
- Want to help the user with portfolio diversification as well
 - If I add fund X, how does that overlap with my current fund holdings?

Solution

- Context Treemap – Treemap with small distortion
 - Give zero-valued items (all together) some constant proportion of screen area
 - Provide dynamic query capabilities to enhance exploration leading to portfolio diversification

FundExplorer

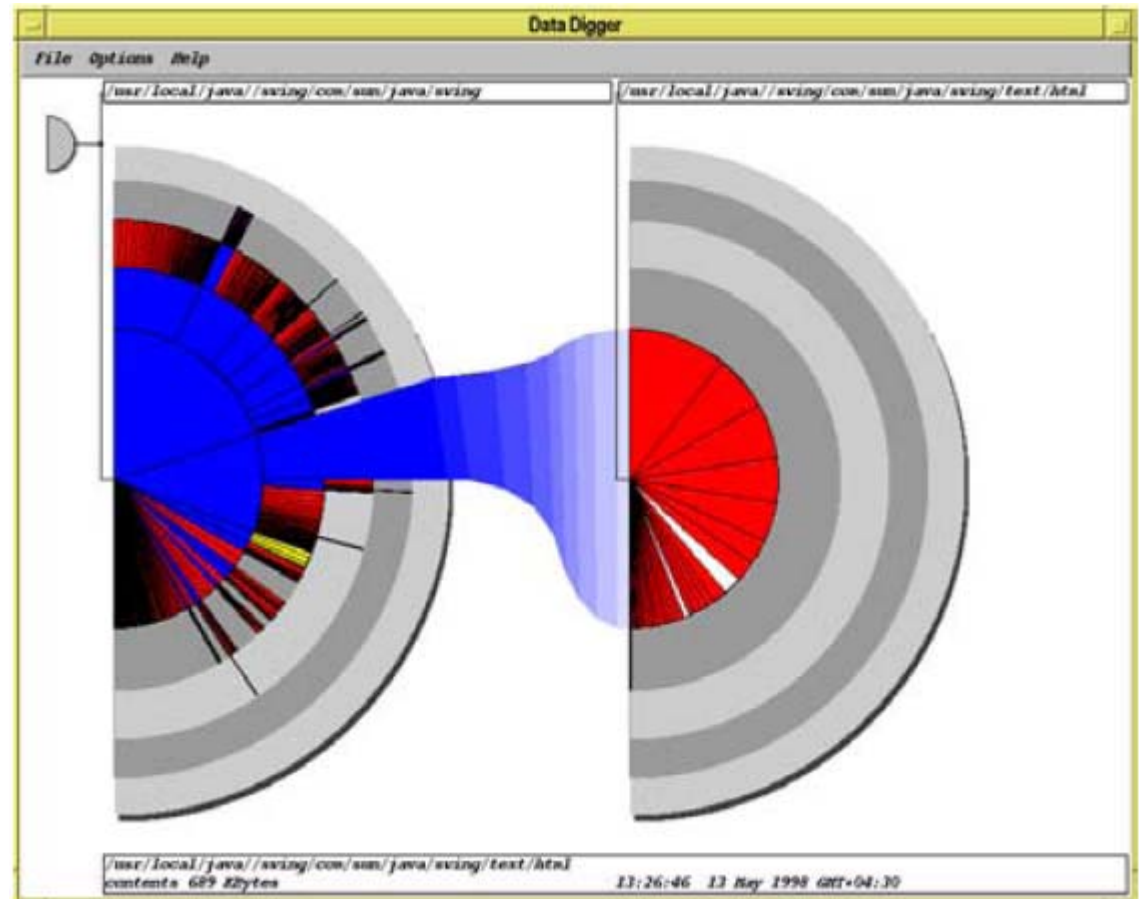


What about Radial Space filling?

- What if we used a radial rather than a rectangular space-filling technique?
 - We saw node-link trees with root in center and growing outward already...
- Make pie-tree with root in center and children growing outward
 - Radial angle now corresponds to a variables rather than area

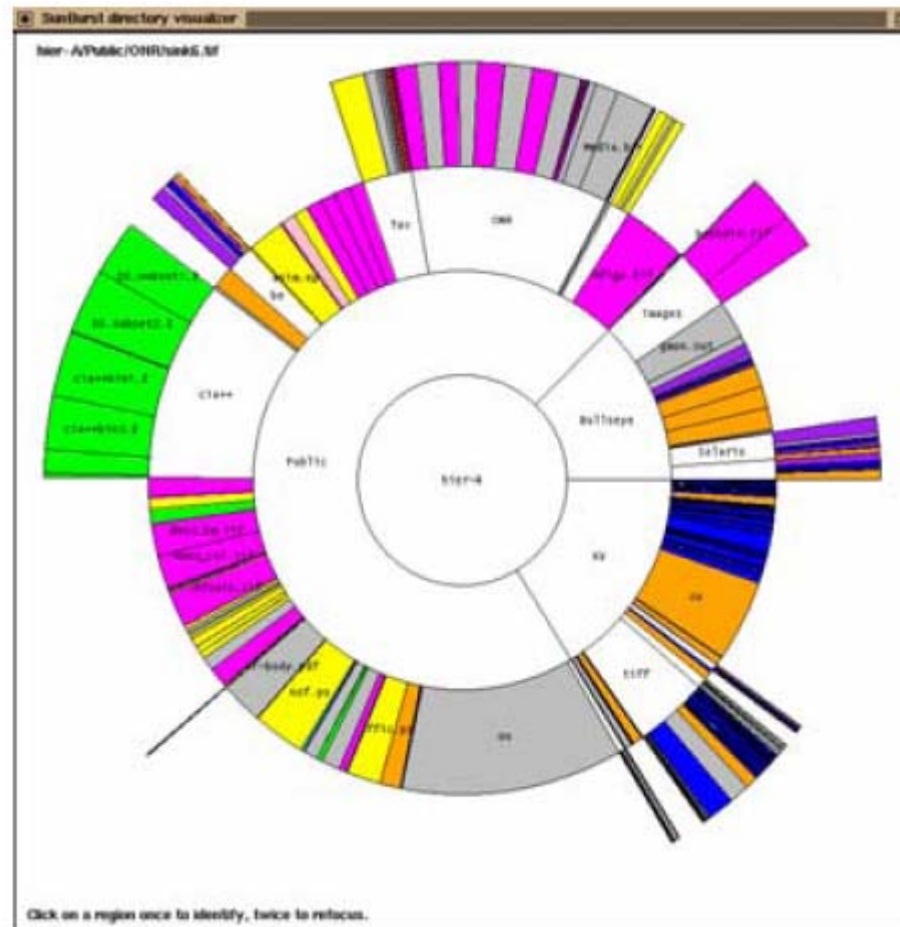
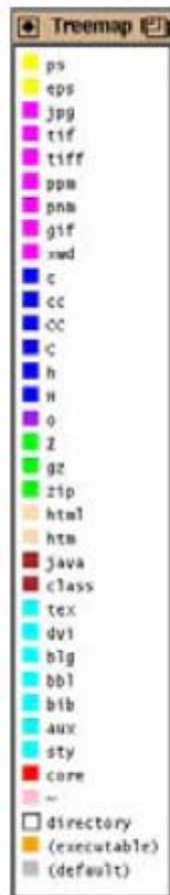
Radial Space-Filling

- Chuah InfoVis '98
- Andrews & Heidegger InfoVis '98



SunBurst

- Stasko et al 2000



SunBurst

- Root directory at center, each successive level drawn farther out from center
- Sweep angle of item corresponds to size
- Color maps to file type or age
- Interactive controls for moving deeper in hierarchy, changing the root, etc.
- Double-click on directory makes it new root

Empirical Study

- Compared SunBurst to Treemap (borderless) on a variety of file browsing tasks
 - SunBurst performed as well (or better) in task accuracy and time
 - Learning effect - Performance improved with Treemap on second session
 - Strong subjective preference (51-9) for SunBurst
 - Participants cited more explicit depiction of structure as an important reason

SunBurst Negative

- In large hierarchies, files at the periphery are usually tiny and very difficult to distinguish